



COVID Compliant Rules for UIL /Private /Other League

FORMAT: Games will include four 7-minute quarters, with stop clock. Game time is forfeit time; teams must be ready to start 10 minutes prior to posted start time.

COVID COMPLIANCE: To ensure compliance with state-mandated venue load limits for the purpose of better protecting patrons from the *COVID* threat, each game will be controlled to last no more than one hour. To achieve this, a running clock or mixed normal/running clock format will be appropriately imposed in the second half to ensure on-time conclusion. Teams and their fans/spectators must leave the venue immediately after each game and return for subsequent games no earlier than 15 minutes prior.

RULES: High School Federation Rules, except time clock and player fouls allowed; a player will be disqualified on the 6th foul. Free-throws taken after 10 fouls only or double bonus.

OVERTIME: If required, three (3) minute overtime period will be played, **with running clock**, per *COVID* compliance. Double overtime is decided by sudden death.

HOME/VISITOR: First Team listed is the "Home Team" and provides game ball and official bookkeeper. "Visitor Team" provides clock operator. Team uniforms must match with legible numbers.

20-POINT RULE: If a team falls behind by 20 points any time during the game the clock will become a running clock, excluding time-outs, for the remainder of the game until the margin gets back to 12 points, and then the clock becomes a stop clock.

TIME-OUTS: Three 1-minute time-outs per game. Time-outs **cannot** be carried over. One 1-minute time-out for initial overtime period only.

PROTESTS: Coaches must file protests against suspected ineligible players prior to start of game. NTBA staff only will handle protests. All coaches are expected to possess proof of eligibility for their players.